

## SAS CHANNEL SETUP

*Notes: Some of these options need to be key chipped to be changed*



### Address

To set the SAS addresses edit the box next to ADDRESS (primary or secondary), this is usually set on 1.

*Note: If enabling the SAS legacy bonus feature, set address to one. For SAS to enable/disable the bill validator, SAS must use the primary channel.*

### Handpay Exceptions

This sends out a hand-pay notification every 15 seconds until the host requests the hand-pay information. If this option is disabled, the terminal sends only one notification. Select the icon next to HANDPAY EXCEPTIONS.

### Game Play Exceptions

If this option is enabled, non-critical game play events, such as game has started and game has ended, are reported to the SAS host.

### Terminal Disable Allow Game Play

This allows the operator to set the terminal to be disabled when communication with SAS is interrupted.

### Progressive

This option should be activated when a progressive is been used.

*Note: It is important that if a progressive is not being used on the primary channel then the progressive icon on the secondary channel should be activated, even though the secondary channel is not been used. Progressive is only used with Poker games.*

Exit SAS CHANNEL SETUP, you will return to the SAS OPTION SETUP, continue to set the rest of the options in this group