

Is 7 "Chip" buff do.

NOTE: When install raise "Poker" - you must connect
2 Right Hand Wires (ie for 1 or 2 dbl ups) AND THEN
Turn Electric off and on 1 time to get "Raise Poker"

#1 Chip
Books

Can 'O' out - Hold 1st Red Button 5 Seconds
also shows in + outs etc - - will meter in
But meter to work on outs - - - Books come up
Inmed on 1 push 1st Red Button
Can eliminate Bonus Points by 2 clicks on 1st Red Button
Also See pg 3

4 PAP-4 - 1131-04 - Takes:
 U13 U14 U15 U16 U17 U18 and, a 200 light side
 of board takes #1 + 2 old Original Chips and #3 + 4 Chips
 from PAP-3 Chips - ie CGP-2 (2) AND CGP-2 (3)
 (U-16) (U13) (U18) 0 0 → 4 std Chips as for Pap-3
 (U-15) (U14) (U17) 0 0 →

K/Off: Reg #1 Chip - 2 Red Play Buttons - takes direct and
 real quick (over)

(P)
 (S)
 (S)

Can Increase Bonus (via 1st Red Button)
 Can Raise Bets (Up to 4ty already Bet)

- if Sub "1A" - there are no "Books" and 2nd
 format "P" (Penn...?) and NO % Setting -
 is best cannot cross them (except by picking
 Batteries out.)

Page 4 - page 2 = To Set Up if you
want to use "Raise" feature -- the
(percentage) wires must be connected "to give Raise
feature and 1 double up only -- if
you do not connect the 2 wires -- you
can not raise - but you can double
up 2 times

to K/O Books use 1st 2 Buttons 5 Seconds

Book screen top left fig is current % out 0/0
one bottom left is board lifetime and % out.

(Top Left = Magnitude / Bottom Left = Ratio)

Bonus: Press 2nd Red once & get 80 static
Settings - press it again and increase Bonus
By ~~10~~ ① ALSO in this mode - -
if you press 1st Red button it will put
Bonus back to 10 diamonds

Pop - 4 Chip Draw Raise Poker

Takes 6 Chips on Left Side. The Right Side 4 Chips can be the same as PAP-3 Chips. ~~There is no #4 chip~~ The only time you change (when the 3rd + 4th chips ~~are~~) is if you are converting from a (Blue Screen JPK-1) ~~then you take out of JPK-1~~ then you take out of JPK-1 = the 3rd chip @ CFP-2B (there is no #4 chip) and put in #3 CFP-2 @ and #4 the CFP 2 @ chips (as from Options are: Pop-3 Chip Series -

① ~~Double Up~~ ^{Has} 2 double Ups with wires in left Side of top door ~~not~~ pot is: ○ ○ ○ ○

② If Connected - get ① Double Up ^{only (any) can double up any time} → Unconnected
The attract mode says: Winner can double up 2 times.

③ Bookkeeping ~~game~~ up winner when pressing front red button 1 time
Bonus Specs: " " " " " " " " OR

④ of push twice - - - it will then increase the bonus 1 notch on every push. OR -
2nd red 1 time THEN - 1st Red 1 time will wipe out all Bonus Points is - (will have 10 diamonds)

2nd Red ^{Button} for Bonus Specs - If Changing the % payout is 75/80/85/90 - the screen reflects that figure. - But 1st Red ^{button} screen "Ratio" figure line on left - still shows the same

⑤ you can change the "Royal Flush" or the Qty of games played at a time - - - to any of the options avail. ^{under heading "Format M"}

~~"Racer Poker" Has + double up in it~~
⑥ Animeter works But ~~not~~ does not

attract mode - - - Winner Can double up any time
B-Keep - - - ditto above
Bonus Specs - - - " "
2nd Red or you - - - ditto above

Note: Must change "Credit" button insert to Raise credit
Note: 1st 2 front & 1st 2 back credit
Note: 1st 2 front & 1st 2 back 50 points or any Qty. wanted -